

# Zero-shot Quantization: A Comprehensive Survey

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#### Summary

# A Comprehensive Survey on Zero-shot Quantization

- **TL;DR**: We survey Zero-shot Quantization (ZSQ), a data-free model compression paradigm
- GitHub: <a href="https://github.com/snudm-starlab/ZSQ-Survey">https://github.com/snudm-starlab/ZSQ-Survey</a>

**Zero-shot Quantization** 

#### **Problem. Zero-shot Quantization**

- Input: a pre-trained model  $\theta$  on task  $\mathcal T$  and quantization bits B (without any real data)
- Output: an accurate B-bit quantization model  $\theta_a$

#### Main Challenges of ZSQ

#### Challenge 1: Knowledge transfer from the pre-trained model

How do we transfer knowledge without real data?

#### **Challenge 2: Discrepancy between real and synthetic datasets**

How do we generate real-like synthetic images from a pre-trained model?

#### **Challenge 3: Diversity of the problem settings**

How can we design algorithms that generalize across diverse settings?

#### **Overview**

#### **Synthesis-free ZSQ**

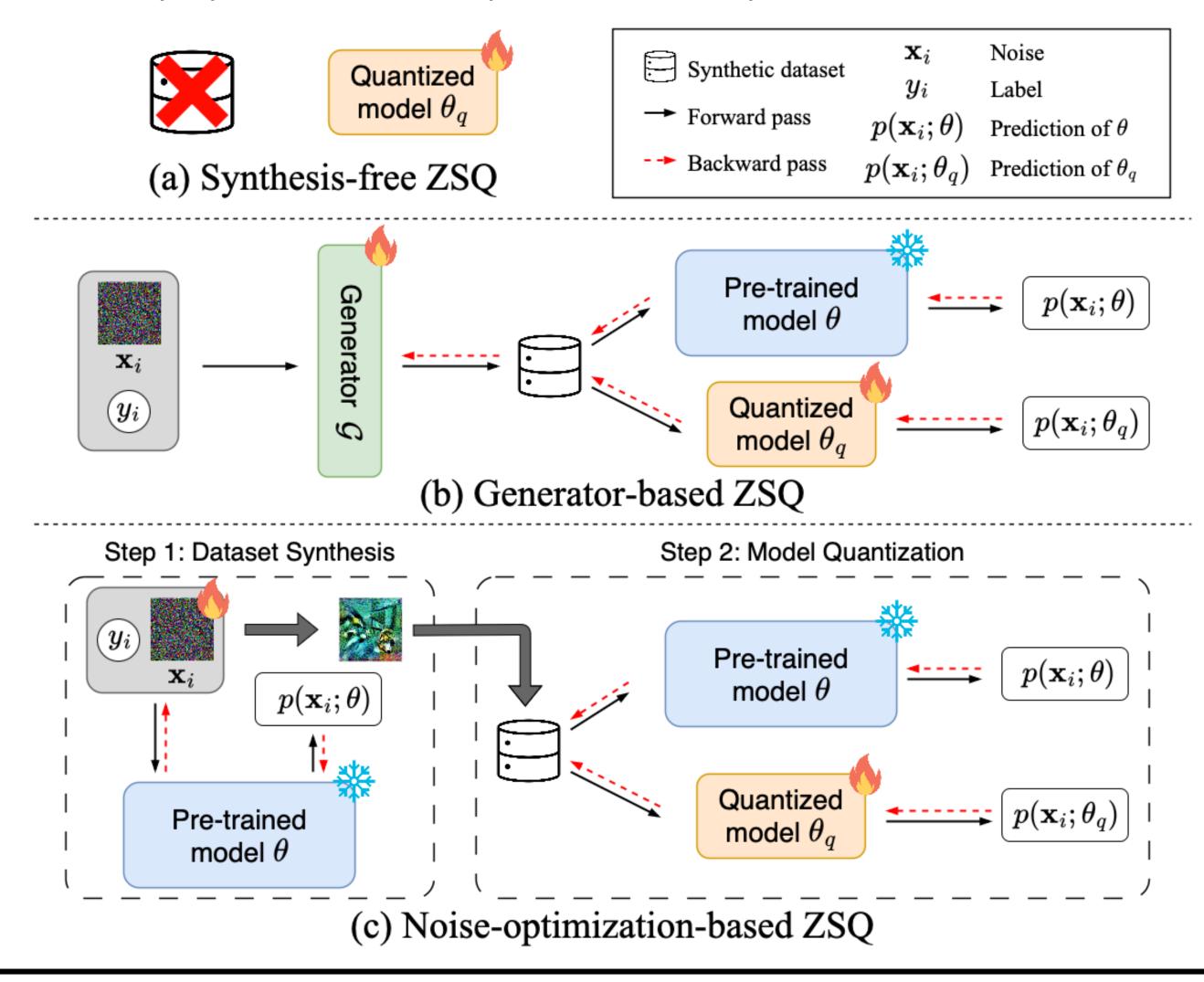
Quantize models without generating any synthetic data

#### **Generator-based ZSQ**

Train an additional generator G to produce synthetic data Noise-optimization-based 750

# Noise-optimization-based ZSQ

• Directly optimize noise inputs to make synthetic data



#### Synthesis-free ZSQ

# ZSQ without generating any synthetic data

- Leverage structural properties or theoretical foundations to mitigate performance degradation
- e.g., Diagonal Hessian approximation, Bias correction

#### **Generator-based ZSQ**

# Employs an independent generator G to produce datasets

- Generally, train a GAN-based generator from scratch
- Recent works leverage pre-trained diffusion models

#### Representative method. AdaSG [AAAI 2023]

• Adversarial sample generation: Reformulating ZSQ into a zero-sum game between the generator G and the quantized model  $\theta_q$  on reward  $\mathcal{R}(\cdot)$ 

# Noise-optimization-based ZSQ

#### Optimizes noise to generate the dataset from iterative updates

- They universally follow a two-step scheme
- 1. Dataset synthesis 2. Model quantization

#### Representative method. HAST [CVPR 2023]

 Hard sample generation: Produce more samples difficult for both original and quantized models to perform better on difficult images

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Method	Training Requirement	Scope of Contribution	Architecture	# Images	<b>Accuracy (FP = 71.47)</b>	
					W4A4	W3A3
DFQ [2019]	PTQ	Q	CNN	0	55.78	-
SQuant [2022]	PTQ	Q	CNN	0	66.14	25.74
UDFC [2023]	PTQ	Q	CNN	0	63.49	-
GDFQ [2020]	QAT	S, Q	CNN	1.28M	60.60	20.23
ZAQ [2021]	QAT	S, Q	CNN	1.28M	52.64	-
ARC [2021]	QAT	S, Q	CNN	1.28M	61.32	23.37
Qimera [2021]	QAT	S, Q	CNN	1.28M	63.84	1.17
ARC + AIT [2022]	QAT	Q	CNN	1.28M	65.73	-
AdaSG [2023b]	QAT	S, Q	CNN	1.28M	66.50	37.04
AdaDFQ [2023a]	QAT	S, Q	CNN	1.28M	66.53	38.10
Causal-DFQ [2023]	QAT	S, Q	CNN	1.28M	68.11	-
RIS [2024]	QAT	S	CNN	1.28M	67.75	-
GenQ [2024b]	PTQ / QAT	S	CNN	1 <b>K</b> §	69.77 <sup>§</sup>	-
DeepInversion [2020]	QAT	S	CNN	32	70.27*	$64.28^{\dagger}$
IntraQ [2022]	QAT	S, Q	CNN	5.12K	66.47	45.51
HAST [2023]	QAT	S, Q	CNN	5.12K	66.91	51.15
TexQ [2023]	QAT	S, Q	CNN	5.12K	67.73	50.28
PLF [2024]	QAT	Q	CNN	5.12K	67.02	-
SynQ [2025b]	QAT	Q	CNN / ViT	5.12K	67.90	52.02
ZeroQ [2020]	PTQ	S, Q	CNN	1K	26.04	-
KW [2020]	PTQ	S, Q	CNN	1K	69.08	-
DSG [2021]	PTQ	S	CNN	1 <b>K</b>	34.53	-
MixMix [2021b]	PTQ / QAT	S	CNN	1 <b>K</b> §	69.46§	
PSAQ-ViT [2022]	PTQ	S	ViT	32	71.56*	65.57 <sup>†</sup>
Genie [2023b]	PTQ	S, Q	CNN	1K	69.66	66.89
SADAG [2024]	PTQ	S, Q	CNN	1K	69.72	67.10
SMI [2024]	PTQ	S	ViT	32	70.13*	64.04 <sup>†</sup>
CLAMP-ViT [2024]	PTQ	S, Q	ViT	32	72.17*	69.93 <sup>†</sup>

- Scope of Contribution: S (data synthesis), Q (network quantization)
  - Accuracy: ZSQ accuracy [%] of ResNet-18 pre-trained on ImageNet

### **Future Research Directions**

# More principled analysis on synthetic datasets

- Most studies fix individual features instead of their root causes
- Deeper analysis may yield fundamental improvements

# Broader application to various tasks and domains

• Most research sets task  $\mathcal{T}$  as image classification, with a few work on object detection  $\Rightarrow$  Extending research to various tasks is crucial

#### Theoretical exploration of ZSQ

- ZSQ lacks formal understanding such as error bounds
- Mathematical principles would guide towards robust algorithms

#### Faster generation of synthetic datasets

 Increasing the size of synthetic datasets enhances the performance of quantized models → How can we reduce the generation time?

# Combining other model compression techniques

 Current ZSQ algorithms achieve competitive results in 4-bit regime, but struggle in 3-bit or lower-bits → integrating with other methods may achieve a higher compression rate while maintaining accuracy

### **Evaluating practical impact on real-world scenarios**

- The importance of ZSQ lies in its applications for handling real-world scenarios with limited data
- However, current ZSQ methods present experimental results solely on benchmark datasets and models

# Diverse problem settings

Extending ZSQ to real-time quantization and edge-device deployments (e.g. few-instance quantization or pre-trained diffusion models)